

Reports to: Director of Development

Position Overview:

In coordination with the Director of Development, the Umpire-In-Chief will manage the Junior Umpire Development program, overseeing JD recruitment, training enrolment, game scheduling and allocation.

Key Responsibilities:

- Winter: Post recruitment info and receive applications for JD program intake
- Spring: Coordinate with relevant workshop/clinic hosts to facilitate JD training enrolment
- Summer: Coordinate with Scheduling Convenor to assign JD's to league games and tourneys

Qualifications & Skills:

- Administrative: Must be organized with meticulous attention to properly track and assign JD's
- Leadership: Demonstrated success motivating youth and organizing youth programming
- Planning: Competently schedule JD's for OGSA season, exhibition and make-up games

Time Requirement:

- This is a recurrent volunteer position that peaks in January then again April through Sept.
- Min/Max peak hours is 4-6 hours per month communicating with league and scheduling JD's
- · Requires some evenings and weekend to occasionally visit games or tournaments
- Must be "on-call" for Junior Umpires and accessible through email, social media, phone

Training Availability:

- Receive guidance and direction from the Scheduling Convenor and Director of Development
- Liaise with past Umpire-In-Chief

© The Umpire-In-Chief is strictly an OGSA supporting role under the Director of Development and is not considered an OGSA Board position. This role is exempt from Board meeting requirements and carries no voting conditions or privileges.